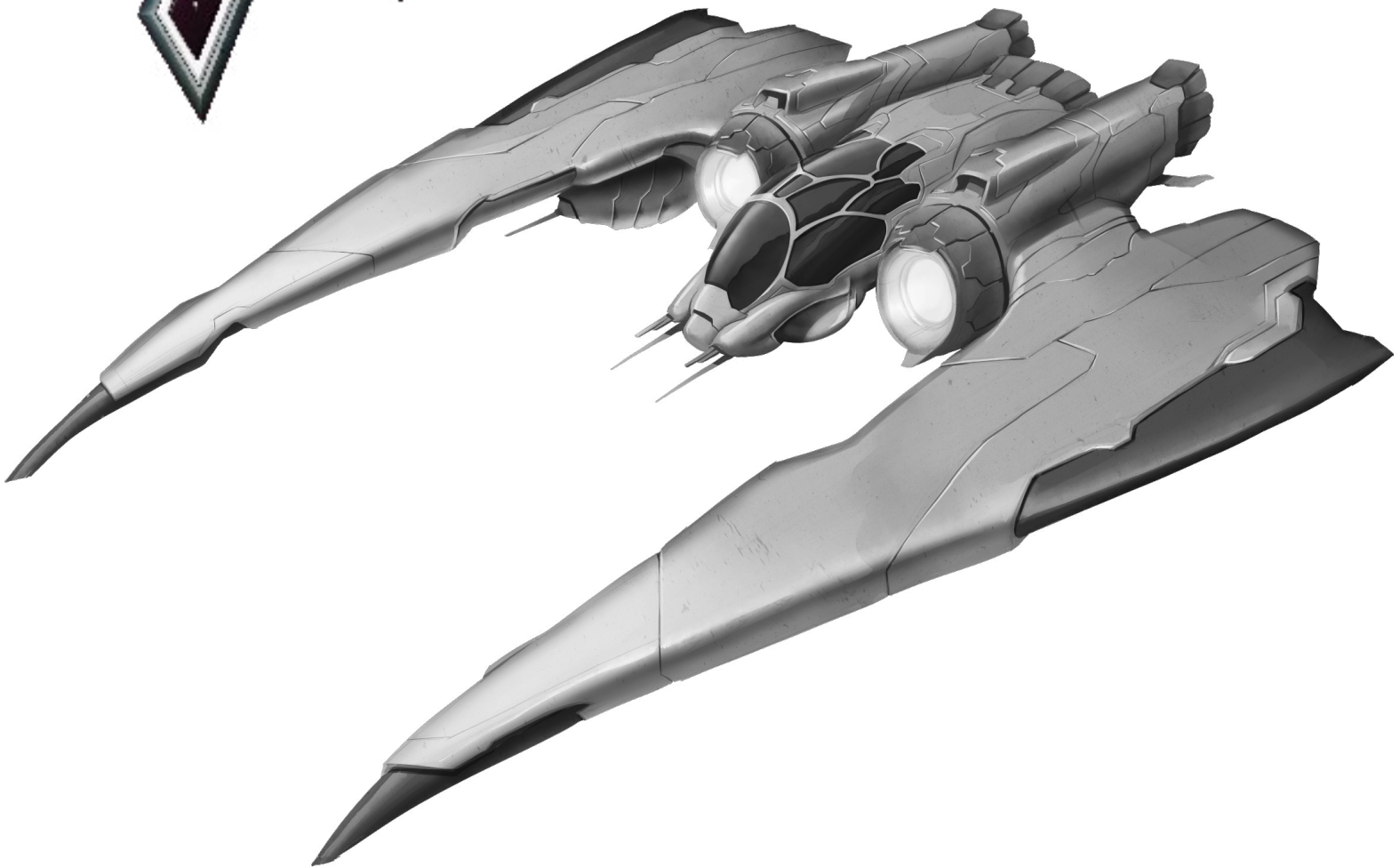


GALAXY PIRATES



INTERCEPTOR

Eldred Interceptor

This fighter is built to go fast, it carries two fire linked Gyrolasers and quality defensive systems.

ELDRED INTERCEPTOR TIER 1/2

Tiny Interceptor

Speed 12; Maneuverability perfect (+2 Piloting, turn 0)

AC 17; TL 17

HP 30; DT —; CT 6

Shields basic 10 (forward 3, port 2, starboard 2, aft 3)

Attack (Forward) 2x fire linked Gyrolasers (2d8)

Power Core Micron Heavy (70 PCU); Drift Engine none;

Systems basic computer; budget short-range sensors, mk 4 armor, mk 4 defenses; Expansion Bays none

CREW

Pilot gunnery +5, Piloting +10 (1 rank)

Interceptor History

With short range weapons and fast engines, the Eldred Interceptor is made to close with enemy fighters and keep them engaged until heavier fighters and warships can arrive. As a system defense fighter it can often close with an enemy in time to chase them off their objective.

INTERCEPTOR

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